

The Opportunity Education Facilitator

TO APPLY:

Please email your resume and cover letter in one document with file name:

Last Name, First Name, Position

EMAIL:

careers@ulnoowegeducation.ca

LOCATION:

Etl-kisite'tasik 8 Stan MacPherson Way Charlottetown, PE

CONDITIONS OF EMPLOYMENT:

Vulnerable Sector Check Proof of two COVID-19 vaccinations

CLOSING DATE:

Until the position is filled

SALARY RANGE:

\$40,000-\$50,000 Annually Full-time position

Please note that preference will be given to Indigenous applicants, therefore you are encouraged to self-identify. Join the Science & Innovation team at the Ulnooweg Education Centre. The ideal candidate will have a high level of curiosity, initiative, ingenuity, and professionalism. You have a passion for experiential learning, advanced education, and various pedagogical approaches, apply today!

THE OPPORTUNITY:

The successful candidate will support the development and delivery of educational programming for Indigenous youth in grades primary to grade 12 across Mi'kma'ki/Atlantic Canada.

We are seeking applications of those who have skills in areas of expertise surrounding maker space environments, ocean literacy, space sciences and natural science to support ongoing projects in land-based learning programs.

Successful candidate will maintain a public maker space (Etl-kisite'tasik) which includes taking inventory, engaging visitors and capturing feedback while working collaboratively with all UEC | STEAM PEI staff.

We strive to deliver all programs with a positive attitude through excitement and enthusiasm for continuous learning. The collaboration with partners, community members and Knowledge Navigators is essential in guiding all program development

OUALIFICATIONS:

- Capacity and experience working with diverse knowledge systems grounded in the Mi'kmaw understanding of Etuaptmumk; the gift of multiple perspectives or
- Two-eyed Seeing and commitment to practices that align with Netukulimk.
- Experience with Indigenous organizations, communities and/or youth serving groups, and knowledge holders.
- Post-Secondary education in any STEAM related field or Education.
- Two years of related experience in the design, development and delivery
 of educational programming that enhanced the quality and impact of the
 learning experience for students.
- Skills in web development, robotics, coding, 3D printing and design. Fluent in Microsoft 365 software and products.
- Ability to communicate to a wide variety of audience types and learning styles
- Valid provincial driver's license
- We accept a variety of different experiences that bring value to the role.
 We will take into consider additional qualifications applicants identify as relevant.