Position Titles: Summer Camp Counsellor Number of Positions: 3 – 1 East, 1 West & 1 French

Hourly Wage: \$15.00 including 4% vacation pay Number of Hours per Week: 40-45

Anticipated Start Date: May 17, 2021 Anticipated End Date: August 27, 2021

To Apply email your resume and cover letter to amber@steampei.com prior to April 16, 2021

The job description is as follows:

STEAM PEI inspires young Islanders to pursue learning and careers in science, technology, engineering, art and math fields by fostering their curiosity and confidence through engaging experiential learning opportunities. STEAM PEI strives to reach all PEI students, especially girls, indigenous students, and students from low socio-economic backgrounds who are traditionally under-represented in STEM fields.

STEAM PEI is currently looking for facilitators for a hands-on program teaching kids about science, technology, math and engineering. From May 17 to August 27, this will be a full-time position to prepare for and be one of the facilitators at STEAM PEI summer camps. Camp hours are from 8:30 am - 4:30 pm Monday to Friday. The Western PEI position will be responsible for camps primarily be held in Summerside, with potentially one week in Alberton and one and one week in Lennox Island. The Eastern PEI position will be responsible for camps primarily held in Charlottetown, with potentially one week in Montague and one week in Scotchfort. The French camps will be held in Summerside, Tignish, Charlottetown, and Montague. Occasional travel to STEAM PEI's office in Scotchfort will also be required, especially for training in May and June. For the months of May and June, this position will also involve helping to deliver some in-school STEAM experiences. Depending on staff location, travel in excess of 50km per day will be compensated, except for travel to STEAM PEI's office in Scotchfort. In some cases, accommodations may be provided.

RESPONSIBILITIES:

- develop and deliver inquiry models/lessons and camp activities focusing on science, engineering, math, art, and technology;
- ensure the safe delivery of programming to groups of up to 20 youth, including implementation of all COVID-19 related requirements;
- maintain a safe, clean environment for students.

QUALIFICATIONS: Successful applicants will possess the following qualifications:

- experience working with youth ages 5-18;
- demonstrable background knowledge and/or education in science, technology, math or engineering;
- strong organizational skills;
- experience with various software programs such as Google Docs and Sheets;
- experience with block based coding such as Scratch or MakeCode and robotics such as LEGO EV3, Dash/Dot, Sphero, micro:bit and Makey Makey would be an asset;
- the successful candidate must have excellent classroom management skills and be able to successful direct groups of up to 20 students;
- the successful candidate must be able to work independently and take initiative where appropriate;
- must have excellent communication skills, including the ability to speak persuasively and to write quickly, effectively, and concisely;

- excellent interpersonal and diplomatic skills and the ability to effectively lead or participate on teams in a multi-disciplinary environment;
- must be adaptable and flexible within a variety of situations;
- successful applicant must have their own transportation and valid driver's license;
- current First Aid Certification and recent criminal record check with vulnerable sector screening.
- Ability to speak French will be considered an asset.
- Additional relevant education, experience and Indigenous knowledge will be considered an asset.